emissions matter.

Final Thesis Project

Yun(Echo) Liu | 03035897 | Spring 2013

eMission

Yun(Echo) Liu ID#: 03035897

liuyun83@gmail.com (650)793-8081

Academy of Art University, Graduate School of Web Design & New Media

Final Thesis Proposal Spring 2013 05/10/2013, 4pm, Room 510

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Autobiography

What I am trying to do during the past 8 years is to transfer from an engineer to a designer.

I got my BS degree in Electrical Engineering in China in 2005. During my study in college I realized that I was in the totally wrong field. I cannot imagine working as an engineer for the rest of my life. I've been loving drawing and art since I was a kid, but I didn't realize that I want to do something design related until I graduated from college with an engineering degree.

I wanted to change, bud didn't know how to. I came to US, got my MA degree in Digital Media Art and Technology, and worked as a Multi-media Designer (AKA webmaster) for 3 years. I tried to look for more creative jobs but it turned out my tech-skills are not enough as a front-end developer while my design skill is not good enough as a pure designer, it is time for me to pick my side and enhance my skills. As I always love design more than coding, I eventually decided to come to AAU and worked to build my visual and User Experience design skills.

In the future, I want to work for a corporate or design agency as a UI/UX or interactive designer. Because it will mainly be a design related position, but also need some technical knowledge. I feel the main difference between graphic design and UI design is that you need to know what can be done under current technology limits, my technical background can then be an extra credit for such position.

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Yun Liu Bilingual, innovative technology-driven designer with both web development and design research experience, focused on improving web usability. Secondary skill set in Marketing Communications.

UI/UX Designer www.yunsite.com

650-793-8081 liuyun83@gmail.com Santa Clara, CA 95050

EDUCATION

MFA Web Design and New Media Academy of Art University (present)

MA Digital Media Art & Technology Michigan State University (2007)

BS Electrical Engineering Southeast University, Nanjing (2005)

RELEVANT COURSES

Color Theory Typography for Digital Masters Principles of Usability Web Technology I, II Digital Capture, Sound Specific Interactive Infographic Time Based Media Scripting Motion Graphic TECHNOLOGIES

Web Programming: HTML5, CSS3, Javascript, (jQuery, D3.js), PHP, XML CMS & Web Apps: CMS (WordPress, Joomla, Sharepoint), Dreamweaver & Flash (ActionScript) Graphic Design: Photoshop, Illustrator, InDesign, Fireworks, After Effects Database: MySQL, Microsoft Access, SQL, Excel

WORK HISTORY

Creative Intern

Engine Company One, San Francisco, CA (June 2011 – Aug. 2011) Worked with other designers and art directors to create booklets for the company, designed and developed website for the nest.

Multi-media Designer

Ace Capital Group, Redwood City, CA (2007 – 2010) Hired as 1 of 4 technical staff within IT, leading design and development of 5 major web projects, using open source tools such as PHP and MySQL.

As part of design team, created email template via Sugar CRM and Constant Contact, and designed fliers, brochures, and collateral in English & Chinese using Adobe Create Suite.

Built PHP CMS (Joomla) with SEO plug-in to facilitate continuous content updates.

Webmaster | Student Assistant

Asian Studies Center, Michigan State Univ., East Lansing, MI (2005 – 2007)

Redesigned and managed web presence for Asian Studies Center across 2 years, concurrent with graduate studies in Digital Media and Technology.

What is eMission?

eMission is an interactive web app that helps user analyze their power usage and provide them customized energy saving tips. The goal of the app is to spread the awareness of energy saving and encourage user to save energy.

Thesis Abstract

According to IEA/OECD (Organization for Economic Cooperation and Development), average U.S. resident uses 7 time more energy than average Chinese resident.

The goal of the app is to spread the awareness of energy saving and encourage user to save energy.

eMission is an interactive web app that helps user analyze their power usage, get customized saving tips, track their monthly bill, and share saving actions with friends.

eMission tried to create the most effective and fun interactions, so user can get the maximum benefit from it with minimum actions to do.

eMission explores the new way to visualize data, interactive with user, and intrigue attention through transitions and animations.

Statement of Interest

About the Environment

Grown up in a typical Chinese family, I was always educated to save energy and other resources since back in the 80s, China always have a power shortage problem. Also, as a person who is environmentally conscious, I always try to live a green life whenever possible.

When I came to U.S. I was shocked by the way people use energy here. Buildings without windows have air conditioners on all day long twenty-four-seven. Sometimes the indoor temperature is higher during winter than summer. Water heaters are always turned on in order to provide running hot water whenever people need it. Interior lights of business place are left on in order to "prevent" theft. According to IEA/ OECD (Organization for Economic Co-operation and Development), average U.S. resident uses 7 time more energy than average Chinese resident*.

I figured out that this might be a problem that's easier to be discovered by an "outsider". And I always wanted to do something to help improve this situation. Eventually, I want to take the opportunity of my final thesis, and create a project about energy saving. When I did my research, I found that there are also a lot of people who are trying to save energy. Some of them want to save money, others simply want to help the environment. But since they are so used to the way general people use energy in US, it is difficult for them to figure out ways of saving. So I decided to focus my topic on helping user figure out useful saving tips.

Statement of Interest

About the Design and Development

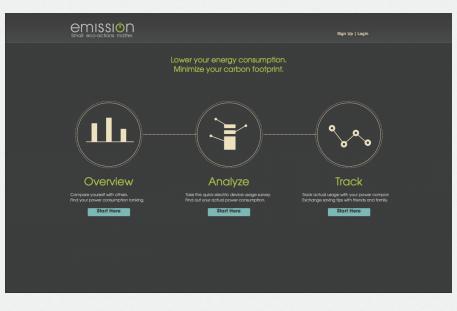
I took the inforgraphic class in AAU, and found that data visualization is a very interesting topic. Thus I wanted to explore more about it. So I tried to implement infographic into my project, and it's a quite efficient way to show the energy consumption related information. Javascript and HTML 5 is replacing the place of Flash in creating interactive websites. So I tried to make the site more interactive with jQuery, d3.js and SVG.

*http://en.wikipedia.org/wiki/Electric_energy_consumption

Proof of Concept



Proof of Concept - Overview 1

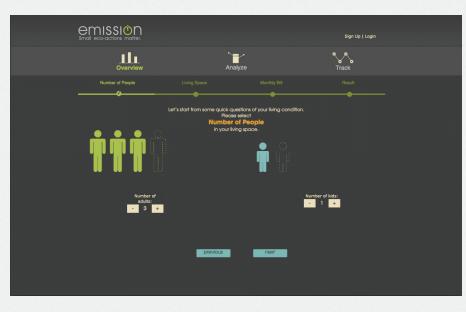


User check the front page.

		Sign Up Login	
Overview	Analyze	° Track	
Number of People	Living Space Monthly Bill	Result	
	Let's start from some quick questions of your living cond Please select Number of People in your living space.	Jition.	
	ĥ		
Number of adults: 0 4		Number of kids:	
	previous next		

User choose the overview section.

Proof of Concept - Overview 2



User put in the number of adults and kids they have at home.

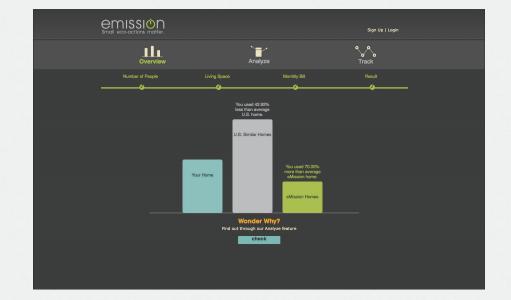


User choose the size of their living space.

Proof of Concept - Overview 3

emission Small eco-actions matter.			Sign Up Login	
Overview	Analy		° Track	
Number of People	Living Space	Monthly Bill	Result	
	How much did you Electrich last mor	ty Bill		
	Utility Bill: 85 What s	Dollars		
	cire you loco State: California	ated in?		
	previous	next		

User put in the amount of this month's utility bill and the state they are at.

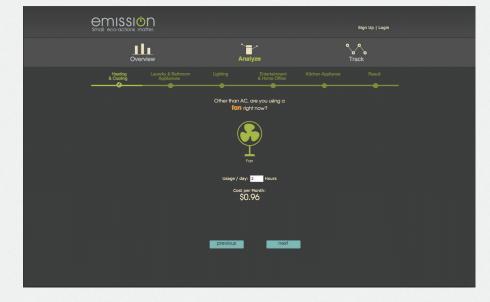


User get the final result, which compares their usage with U.S. average of similar homes, and eMission users.



User begins to use the Analyze section. They choose the type of Air Conditioner, choose the temperature they usually set and the hours they have it on daily.

The system will help calculate the cost of AC once the data are put in.

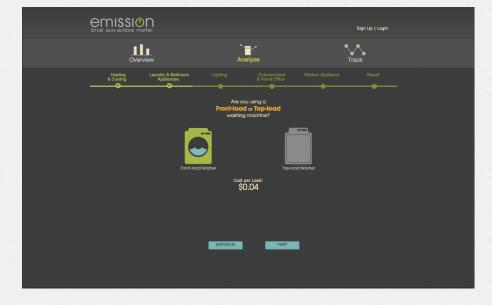


User put in data for fan usage.

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COMISSIO Small eco-actions ma	n _{Iter.}			Sign I	Up Login	
Overv		Analy		V Track		
Heating & Cooling	Laundry & Bathroom Appliances	Lighting Heating & Cooling Por	& Home Office		Rosult	
		*•	\$20.66			
		\$	\$0.96			
			\$21.62			
		previous	next category			

User get the result of cooling and heating category,



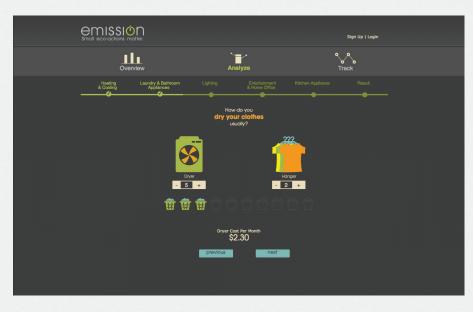
User put in data for laundry and bathroom appliances section.

	SION tions matter.		Sign Up Login
	Overview	Analyze	°° Track
Heatin & Coole Coole	@• 	Entertainment & Home Office What ater temperatur y select when washing clothes?	noo Result
	90.	60r	
		warm waah, cold inse Washer Choice: ront Loader Cost per Load: \$0.44	
	bion	ous	

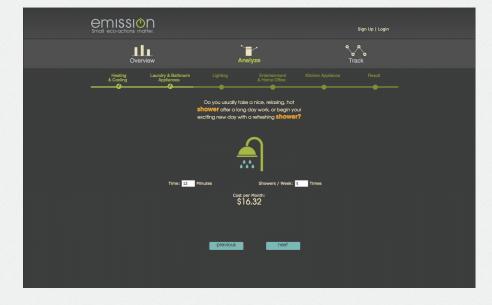
User choose water temperatur for washing machine.



User choose numbers of laundry loads they have each month.



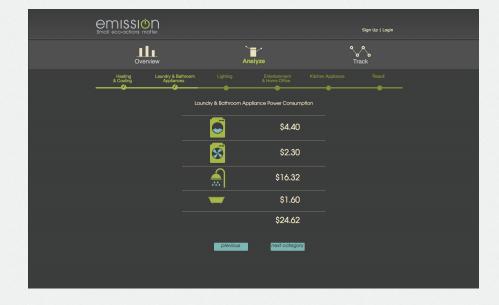
User choose the way they dry their clothes.



User put in data for shower. v



User put in data for bath.



User get the result of laundry and bathroom appliance category.

	Co-actions matter.				Sign Up Login	
	Overview		Analyze		Track	
	Heating Laundry & B & Cooling Applianc	athroom Li es	ghting Entertainment & Horne Office	Kitchen Appliance	Result	
		bulb type, nur	Please choose the nber of buibs and usage	of your lighting.		
Ø	Basic Incandescent Bulb	Number:	Wattage:	Hours Used per day:	Cost per Month: \$ 4.61	
Ŷ	Basic Incandescent Bulb	Number: 6	Wattage:	Hours Used per day:	Cost per Month: \$ 1.44	
		+ Add	I more Basic Incandescent Bulb Gr Wattage:	oup Hours Used per day:		
ਲ	Fluorescent (CFL) Bulb	0 + At	25 : dd more Fluorescen(CFL) Bulb Groo	0		1
Ş	LED Bulb	Number:	Wattage:	Hours Used per day:		
			+ Add more LED Bulb Group Cost per Month:			
			\$6.05	1		

User put in data for lighting category.

				Sign Up Login	
	A	Analyze	6	Ack	
Heating Laundry & E & Cooling Applian	Bathroom Lighting ces	Entertainment & Home Office	Kitchen Appliance	Result	
	Please type, Size, a i	e choose the nd Usage of your TV?			
CRT TV	TV Size: 19–25 : Inch	Hours Used per day	/: 0		
	+ Add	d more CRT Tv		Cost per Month:	
LED TV	TV Size: 52 : inch	Hours Used per day	/: 6	\$ 7.49	
	+ Add	d more LED TV			
	Cost	t per Month: \$7.49			
	previous	next			

User put in data for TV usage.

emissiôn Small eco-actions matter.		Sign Up Login	
Overview	Analyze	° Track	
Heating Laundry & Bathroom & Cooling Appliances	Lighting Entertainment & Home Office @ Please choose the	Kitchen Appliance Result	
	ype and Usage of your computer.		
Desktop Con	nputer Laptop	Computer	
Desktop Computer	Hours Used per day: 6	Cost per Month: \$ 5.76	
	+ Add more desktop computer		
Laptop Computer	Hours Used per day: 8	Cost per Month: \$ 1.15	
	+ Add more laptop computer		
	Cost per Wonth: \$6.91 previous next		

User put in data for computer usage.

Small eco-actions matter.		Sign Up Login
	Analyze	° ° Track
Heating Laundry & Bathroom & Cooling Applances	Lighting Entertainment + & Home Office	Sitchen Appliance Result
En	tertainment & Home Office Power Consumption	
	\$7.49	
	\$6.91	
	\$14.40	
	previous next category	

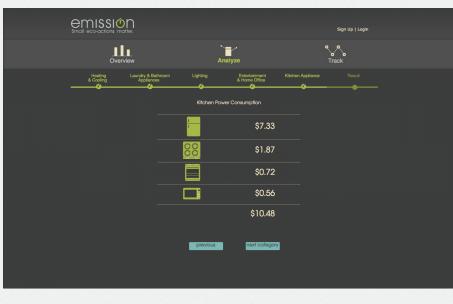
User get the result of entertainment and home office category.



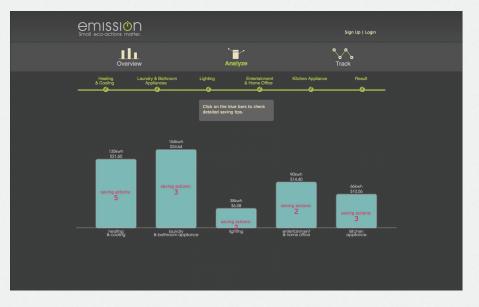
User put in data for refrigerator usage.



User put in data for cooking.



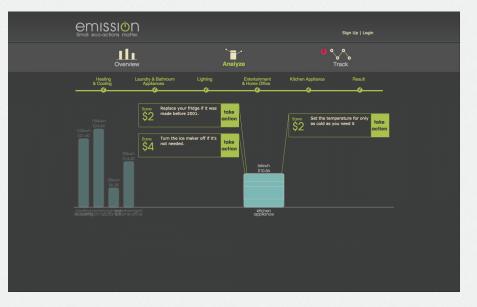
User get the result of kitchen category.



User get the summary of all five categories.



User click around to see the saving actions for each category and choose the actions they want to take.



User click around to see the saving actions for each category and choose the actions they want to take.

Proof of Concept - Track



User connect their utility account to eMission, and track their monthly usage along with the saving actions they took.



User compair their consumption with their friends. Also share useful saving actions with friends.

Strategic Process

Unique Positioning

1. Spread the awareness of energy saving.

1). The app is trying to provide interesting and intuitive interactions for users to play with. Thus they can get the information in a more interesting and casual way.

2). After finishing their test, user can choose to post a tag on to their facebook page, thus the information can be spread through their network.

2. Encourage user to save energy and provide customized tips on how to do so.

1). After user getting their analysis result, they will see their position/ranking among the world and their friends.

2). When user chooses to save certain percentage of their energy usage, the system will let their know if it's easy or hard to achieve.

3). System will provide customized saving tips based on each user's behavior.



Competitive Analysis 1

GE Data Visualization - Home Appliance Energy Use http://visualization.geblogs.com/visualization/appliances/

This data visualization provides the power usage of electrical appliance and helps user roughly calculate their energy cost.

Pros:

Provides a nice and clean visualization for the power usage data.

Cons:

No further information provided. User can only check/uncheck appliance, there is no other customization options.

Return to all groups				÷
est st				1 members Invite friends
< January >			by 🚯 %	
	op 20% of U.S. h un Liu		324 kWh 680 kWh	
Add a com		Posting as Yun Liu (Not you?)	Comment	
Facebook social plugin			_	
O A	verage home sin	nilar to yours	708 kWh	
O A	verage home in	the U.S.	970 kWh	
۵۵۱۸	ED			Arti hili
		Comparison Ways to Save		Add bill 🛛 🚮 Yun Liu
end Rank Grou	ups Pages	Comparison Ways to Save		Add bill 🛛 🖉 Yun Liu
end Rank Grou /ays to Sa\ y type	ups Pages	Choose ENERGY STAR®		Recycle your second
end Rank Grou /ays to Sav y type Appliances (12) Cooling (12)	ups Pages			_
end Rank Grou /ays to Sav / type Appliances (12) Cooling (12) Heating (16) Lighting (8) Other (19)	ups Pages /C	Choose ENERGY STAR®		Recycle your second
end Rank Grou /ays to Sav y type Appliances (12) Cooling (12) Heating (16) Lighting (8) Other (19) Water Heating (10)	ups Pages /C	Choose ENERGY STAR [®] products Replace your old clothes		Recycle your second refrigerator

Competitive Analysis 2

Opower Social https://social.opower.com

The social site of opower helps user compare their usage with similar families, form saving groups, and discover energy saving tips.

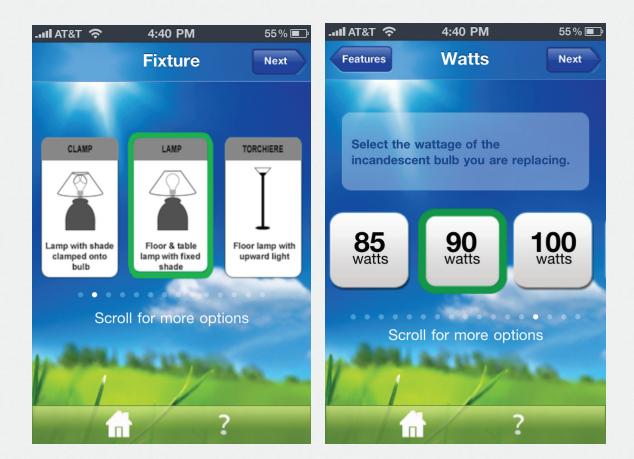
Pros:

The developer of opower is trying to create a community for energy savers. It is quite easy for user to get an overview of their power usage and connect to facebook friends.

Cons:

Other then create a saving group with friends, there are no further actions to take in this site. The saving tips are static information.

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Competitive Analysis 3

Light bulb Finder – iphone app

The Light Bulb Finder app is a mobile application that makes it easy to find the right energysaving light bulbs for the user's home. It helps choose which bulbs to replace based on financial payback and environmental impact.

Pros:

The application chooses a niche of the energy saving market, and does a good job on helping user find the energy saving bulb.

The usage of icon and graph simplify the process of understanding the terms, which can be used in my application.

Cons:

It separates the process of choosing a bulb into too many steps, user might lose their patience while using the application.





Competitive Analysis 4

My Carbon Footprint - iphone app

My Carbon Footprint tries to show the users how day-to-day choices they make impact their little slice of the planet. User can earn badges, get helpful tips, and see how their actions continue to shape the world.

Pros:

64%

The metaphor of personal planet is interesting.

Cons:

User has to answer initial 10 questions, and then one question per day. All questions are yes/no quiz, user might got bored quite soon.

Also after using it for a while, I find out that the planet don't change too much. So user will not be motivated to use it for long time.



Dining Room Furniture

Мар

Quick Fact: Furniture accounts for 8.8 billion tons of waste in U.S. landfills.

By choosing furniture made from locally produced materials, you can significantly cut down on energy and transportation costs, while supporting local business. Choose materials and products within a 300-mile radius of the building, preferably from locally sourced wood and stone resources where applicable. In terms of wood, choose environmentally certified wood that comes from well-managed forests and avoid purchasing wood from endangered tropical forests and old growth timber. Wood can also be retrieved from old buildings, riverbeds, engineered lumber, and composite lumber.

Competitive Analysis 5

Light bulb Finder – iphone app This is Green – iPhone app

The main page of the app is a floor plan with different items like car, baby products, washer & dryer, etc. User can click those devices to get detailed information and green tips that are related to those items.

Pros:

Using a floor plan is a nice beginning, since user can then easily find out what can be done at home.

Cons:

The floor plan interface doesn't have necessary icons or legends to guide user about the interactive areas. It is hard to find out which part is clickable.

The information provided contains long text areas, user with iphone might not be patient enough to read through it on a small screen.



Inspirations 1

GOOD - Road map to harmony. http://awesome.good.is/ecosystem

GOOD is an interactive 'road map' that shows the improvements that can be done to create a better harmonious world. When user clicks the icons, it pop up the current situation of energy, education, sustenance, health, etc in the world. User can click for more details, and it will show information about what can be done to make the current situation better.

Pros:

It is a nicely designed drill-down system. User can get a quite brief idea by clicking the icon, usually one sentence introduction about the current situation. If the user want to get more information, there will be a more detailed popup window. Under the popup window, there are even more links that shows more deeper information.

Cons:

The metaphor of a road map is probably hard to get. There are no clues why the background is designed so except it is a visually nice designed 'harmony'. It is difficult to separate the icon(button) with the background image.

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emissión | Inspirations 2



Inspirations 2

Slavery Footprint Slaveryfootprint.org

The Slavery Footprint website allows consumers to visualize how their consumption habits are connected to modern-day slavery. Users put in their personal information through step by step interactions and the system will calculate the final number of slaves that actually works for the users.

Pros:

The interface and interactions are well designed so it is quite interesting for the user to take the survey. The interactions are designed into different ways so the user won't get bored.

Cons:

User won't get the final result until they finish the survey, for my app, I might want to give user the data while they are doing the survey, so they won't quit half way due to lack of result.

	GOOD	GE	SLAVERY Footprint	LIGHT BULB Changer	CARBON Footprint	THIS IS GREEN	GREEN WISH
Website	flash	flash	•	0	0	0	•
Mobile	0	0	0	•	•	•	•
Organize	•	•	•	•	•	O	•
Color Pleatte	grey, green, blue, yellow	grey, blue, red	grey, blue, red, yellow	green, blue	green, yellow, brown	green, blue	green
Visual Design	•	•	•				•
Interaction Design	O	D	•	O	0	0	•
Social Network	0	0	0	0	O	0	
User Interaction	O		•	O	Ο	0	

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Competitive Analysis Conclusions

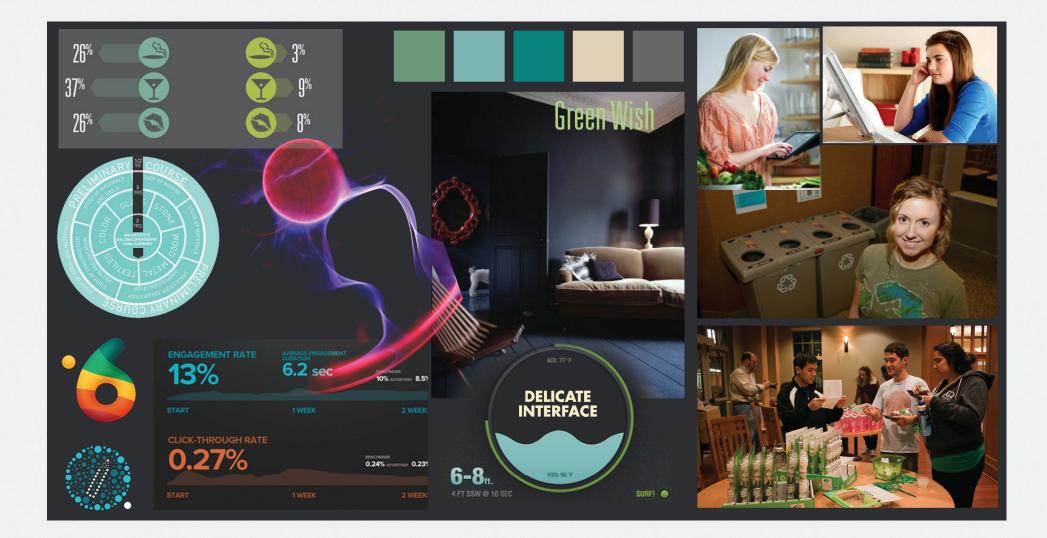
Based on the research of current green related sites and apps, the following conclusions can be reached:

Right now most green action related websites are still providing a list of static data and information. It's difficult for user to pick useful saving tips from such a big amount of information. With pure information websites, there's no way to motivate users to pay attention to the energy problem and save energy continuously.

Some mobile apps begin to explore this area. But most of them are either too difficult to use or lacking the interactions for user to use continuously.

Visual Process





emissión | Moodboard 2



emissión | Moodboard 3



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emissión | Logo Inspiration

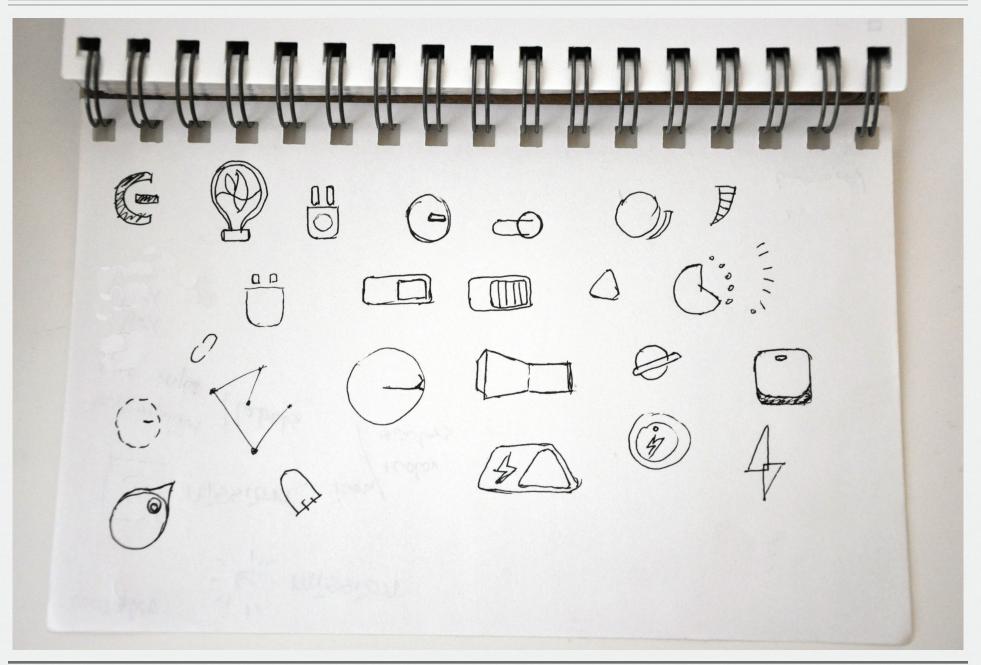
After doing some research on logo design, also based on the moodboard I've created, here's are the main styles I want for my logo:

1. Simple and clean, maybe minimalism style.

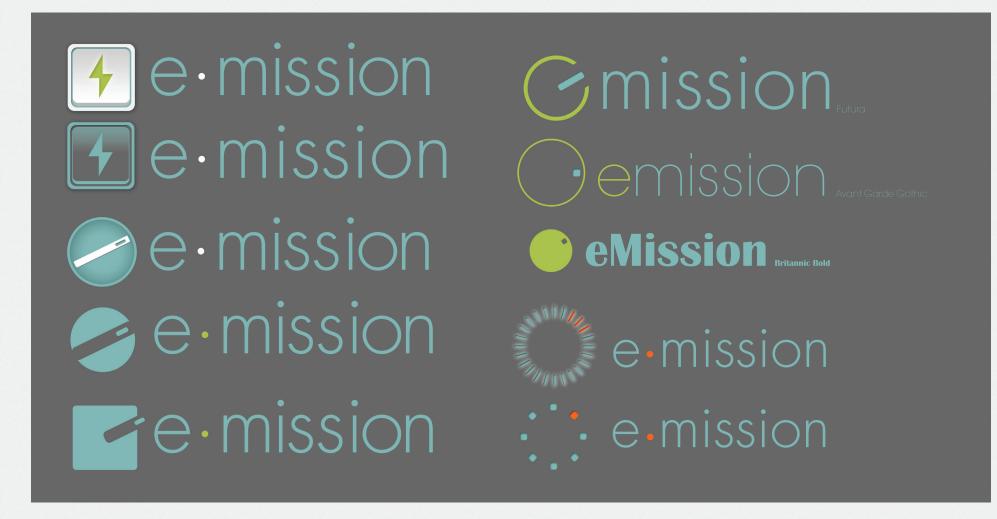


2. A subtle feeling of 3D or depth.





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Regular Weight

Extra Light

Regular Weight- actural size - 240 x 40 px

Extra Light - actural size - 240 x 40 px

⊖MISSIÓN | Primary Logo & Identity Guidelines

PRIMARY LOGO



Blue indicates Clear Space. The blue area must be kept free of other elements. Grey padding indicates Safe Zone. Magenta indicates type and element alignment and boundaries.

The minimum required Clear Space is defined by the measurement 'X' (equal to the height of the uppercase letters, known as the 'cap-height'. The width is equal to the height.)

COLOUR SPECIFICATIONS



aac051

#646464

FONTS USED IN LOGOTYPE

Avant Garde Gothic Pro Book

1234567890 !@£\$%^&*()-=+ ABCDEFGHIJKLMNOPQRSTUVWXYZ abcdefghijklmnopqrstuvwxyz

emissión | Primary Logo & Identity Guidelines

ALTERNATIVE LOGO VERSIONS & SPECIFICATIONS

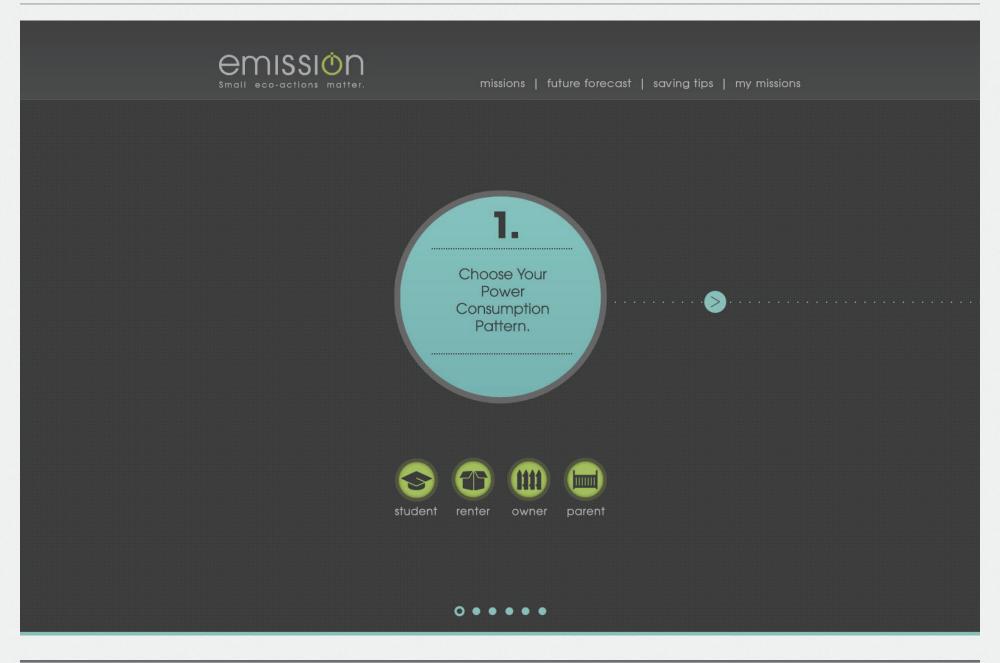


DONT ABUSE YOUR LOGO



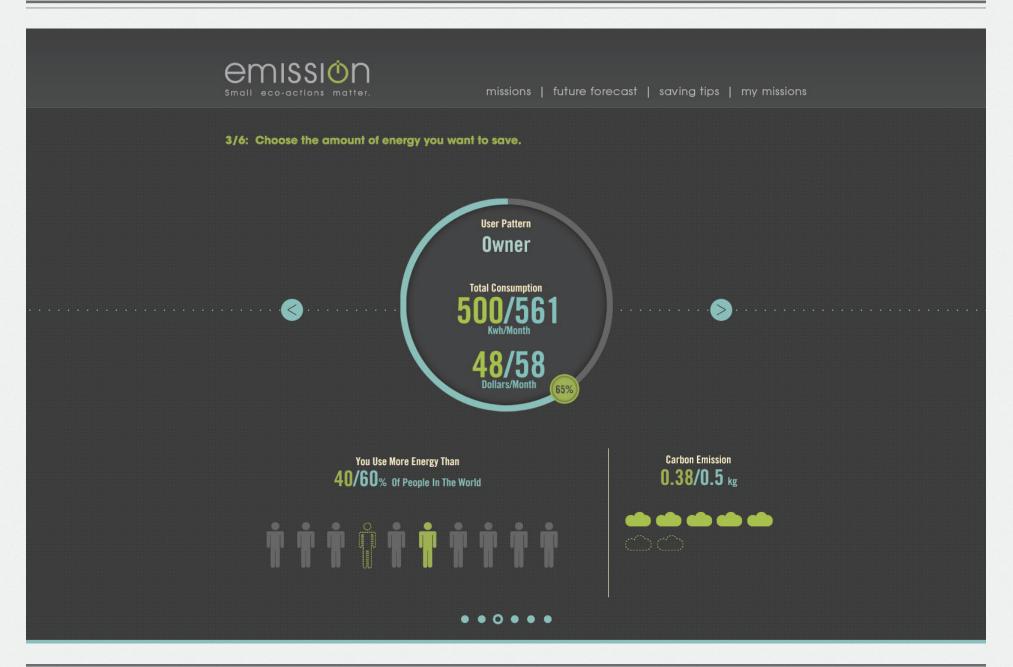
emissión | Logo Ideas I v2

emissión | Logo Ideas I v2



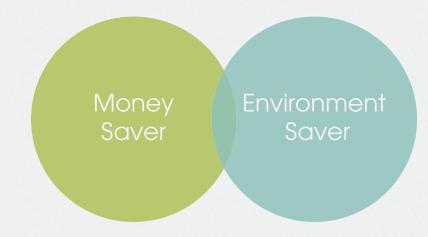






User Experience Process

Target Audience



Primary Target Audience

People with tight buget

Young people who are struggling to settle down, midage people who have to support a big family.

Basically people who have a tight budget and are trying to figure out ways to save money and lower their energy bill.

Age: 25-40

Second Target Audience

People who want to protect environment

Young people who don't have financial stress but would like to be green if they know how.

They are also getting used to social media and would like to share their green wishes with their friends.

Age: 20-30

Persona



Psychographic Attributes:

Tech geek, Energetic

Purposes:

Compare his power usage with U.S. average. Figure out if it's possible for him lower down his utility bill.

Brand influence and exposure:

Facebook Apple Intel

Technology:

Windows 7 Firefox 1280x800 monitor resolution Broadband iPhone 5

Tasks and Scenarios:

Tony wants to find out if the power usage of his family is normal or higher, so he can get a brief idea if it's easy for him to save more energy.

Persona



Psychographic Attributes:

Patient, Considerable

Purposes:

Find ways to lower down her utility bill.

Brand influence and exposure:

Amazon Ebay Microsoft

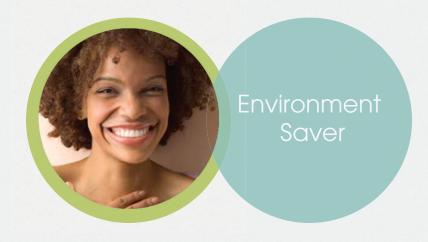
Technology:

Windows 7 Internet Explorer 1920x1080 monitor resolution Broadband

Tasks and Scenarios:

The electricity bill for Ann's family is always higher than \$100. She wants to find out which devices are consuming the most power, and possible saving actions to take.

Persona



Tess Green New Grads 24, Single, 0 Kid Seattle, WA

Psychographic Attributes:

Energetic, Web savvy

Purposes:

Find more saving actions to take, share useful actions with friends.

Brand influence and exposure:

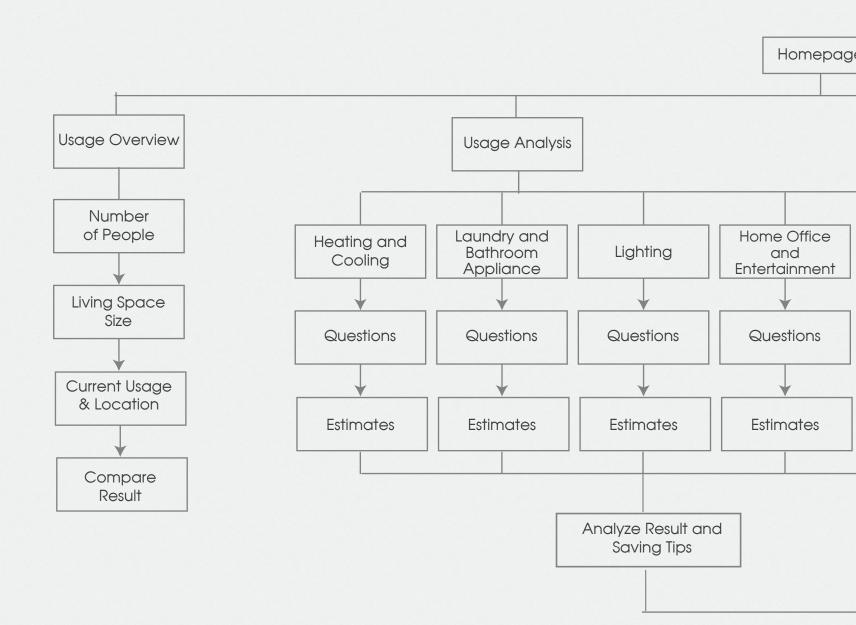
Facebook Google National Geography

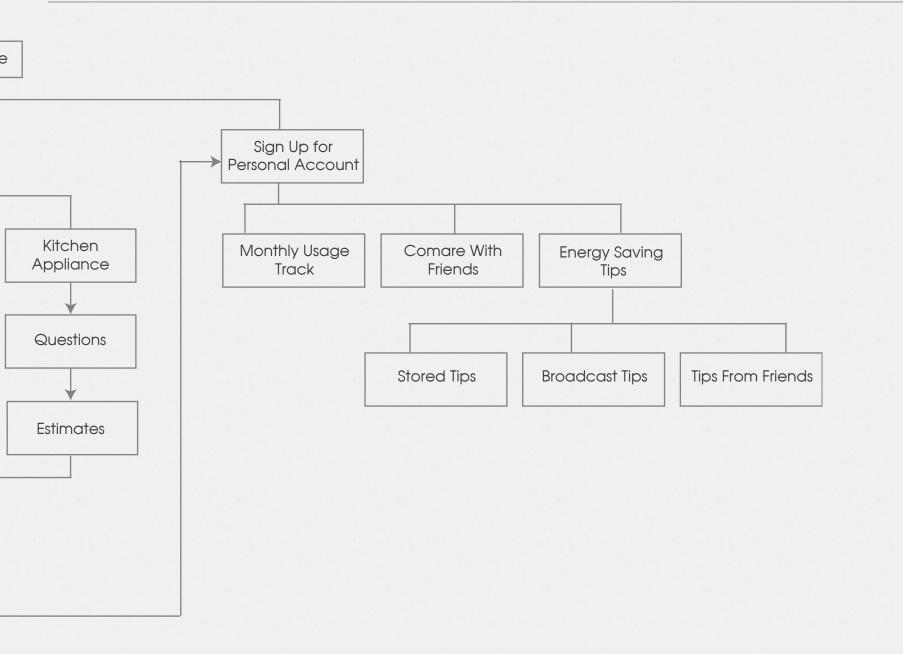
Technology:

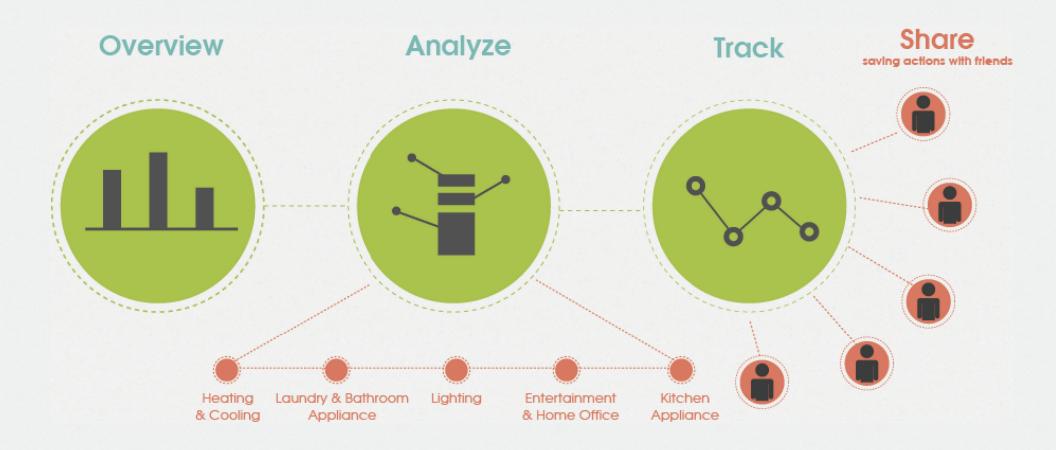
Mac OS X Safari 5 1920x1080 monitor resolution Broadband iPhone 5s

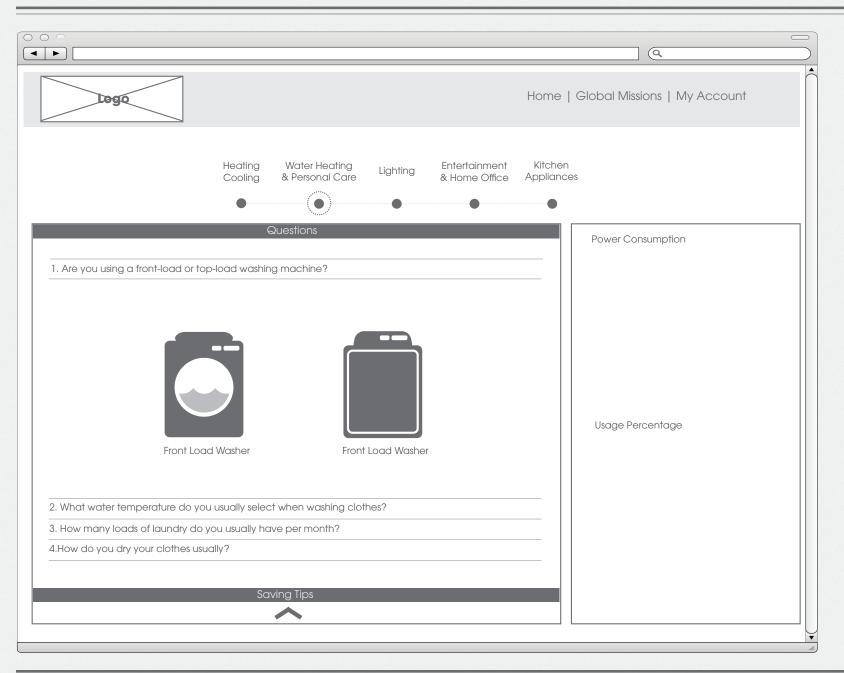
Tasks and Scenarios:

Tess is a new grads who is always quite conscious about the environment. She wants to find out possible actions to save energy and would like to share those with her friends.

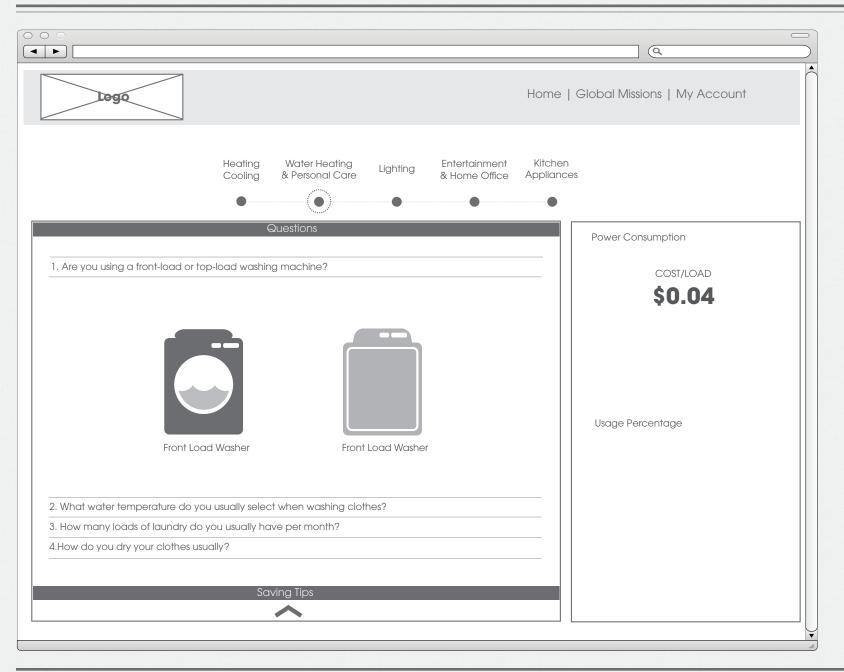


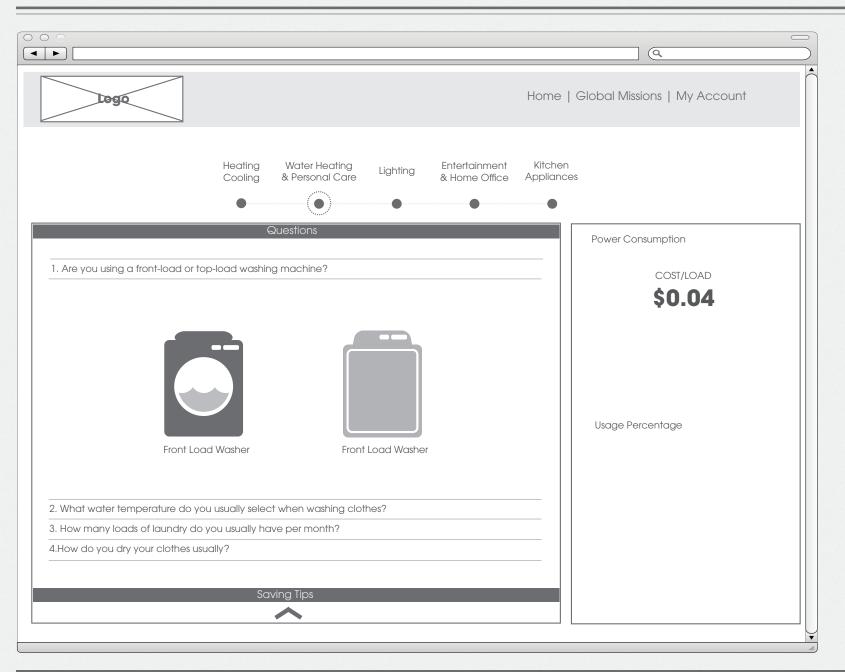




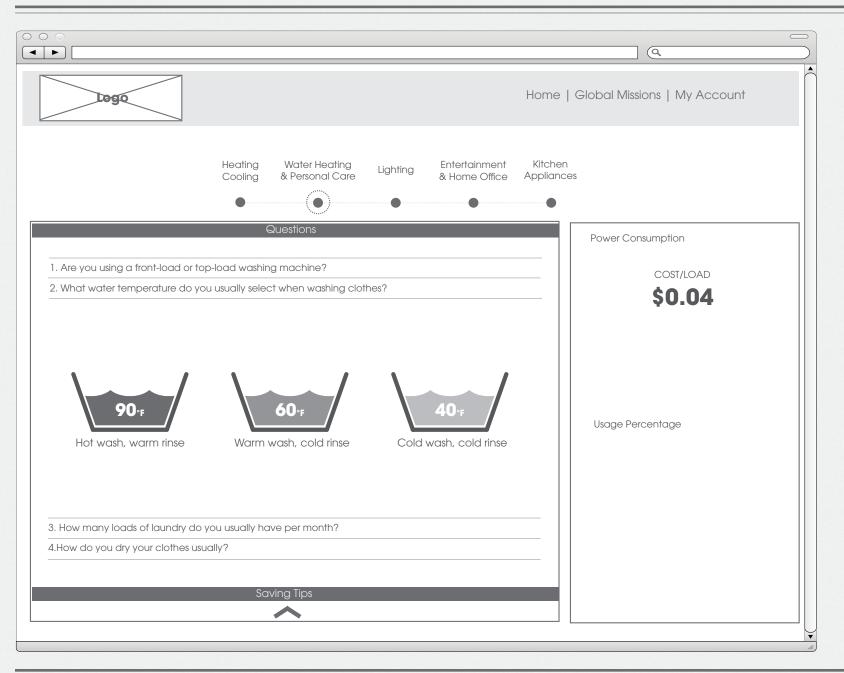


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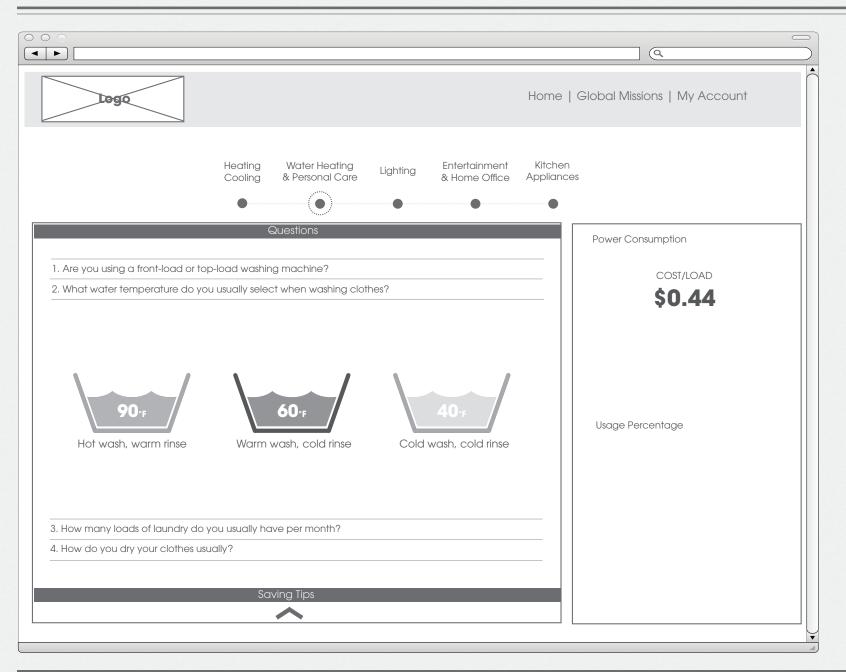




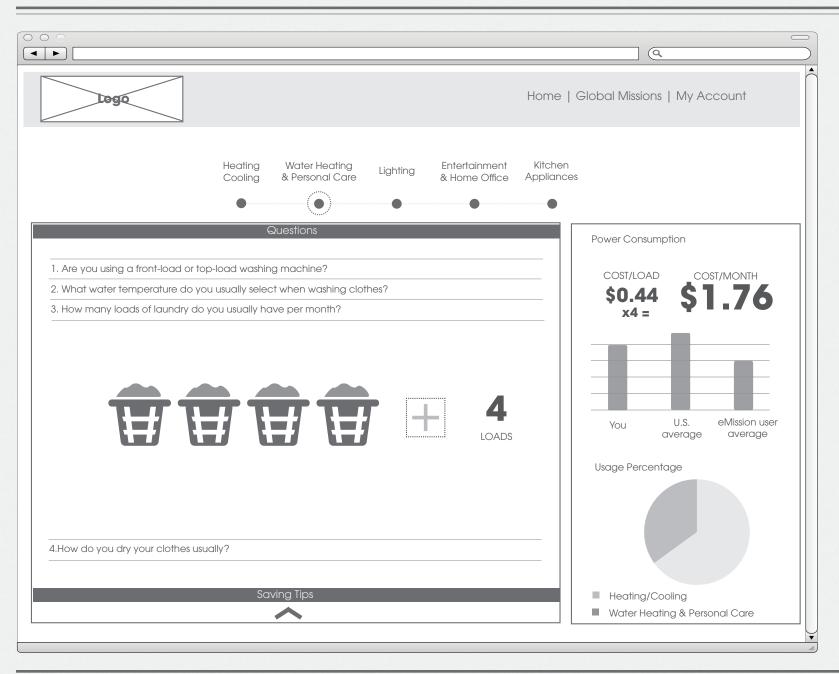
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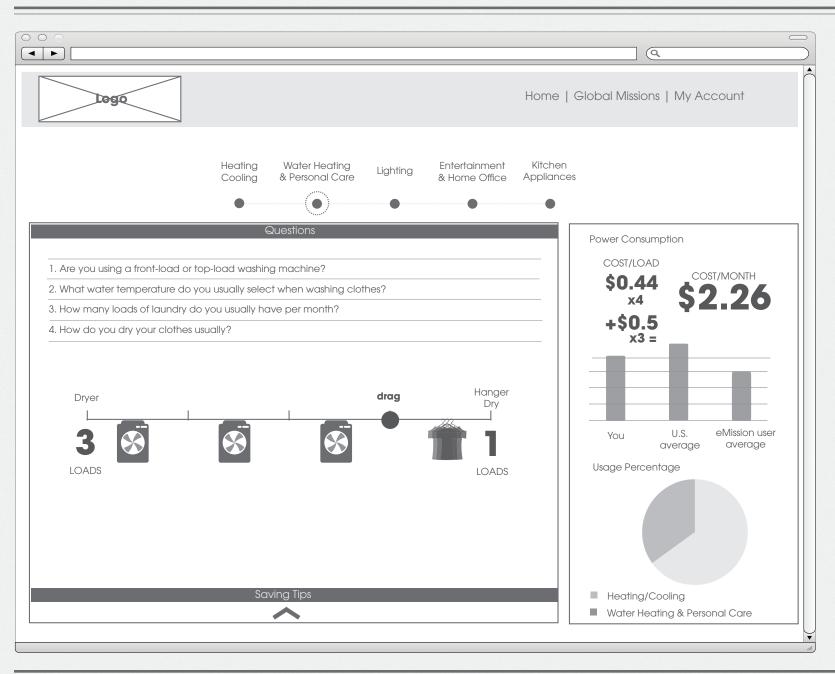
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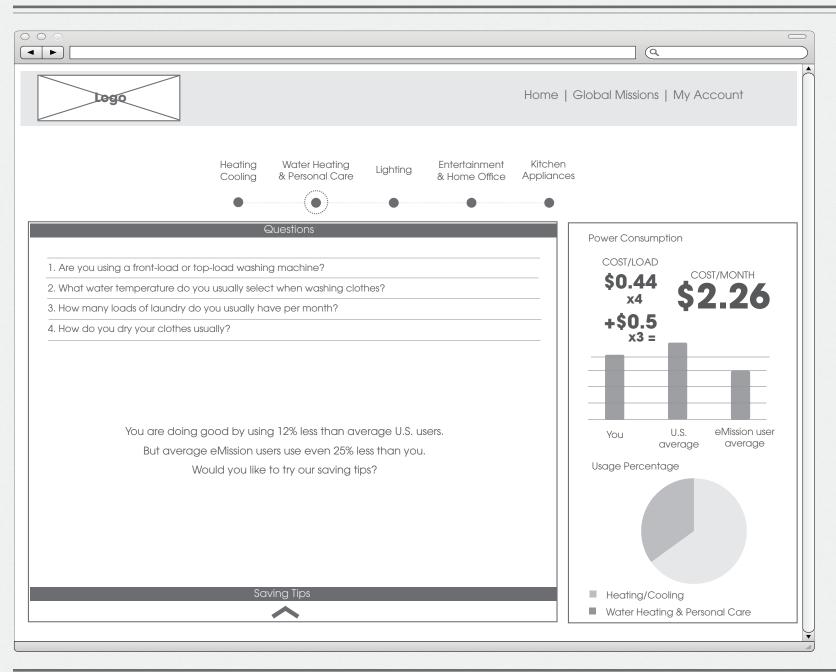
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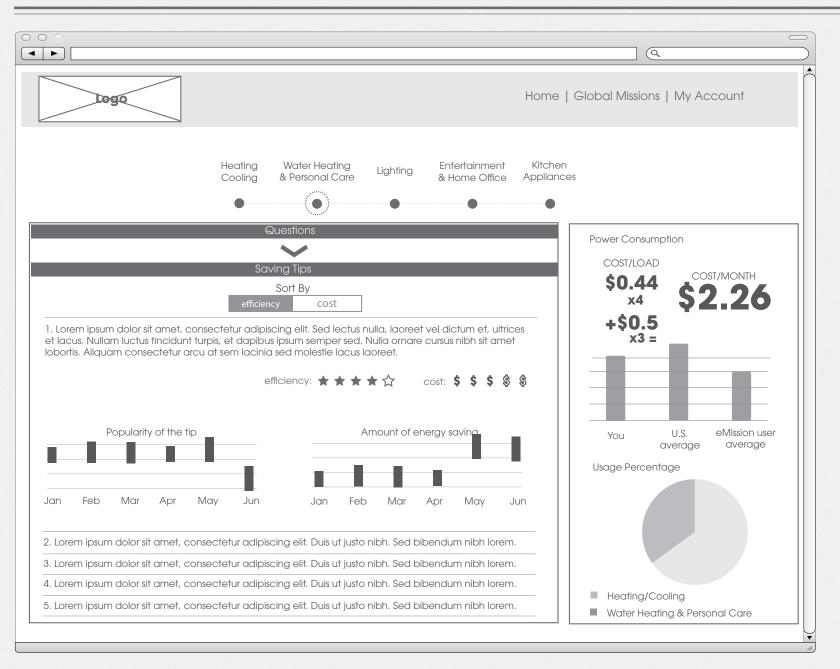


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emissión | Card Sorting

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			ara sor	ting		E			
esponses + 2 Abandoned				Ŭ					
	I							Results Sharing Op	
Overview Participa	nts Ques	tions Card	ds Categories		esults Matrix	Popular Placements	Downloads		
The popular placements r	natrix attempt	s to propose the	most popular o	roups baca	d on each individ	□ Jual card's highest placemer	t score. Each tal	ble cell shows the	
percentage of your partci	pants who sort	ed that card int	o the correspon	ding catego	pry.	adal cardis nighest placemen	it score. Each tai	ble cell shows the	
	Heating and	Home Office	Kitchen	Laundry	Personal				
	Cooling	and Entertainment	appliance		Care				
Central Heating	100%		-						
Space Heater	100%					-			
Window or Room Fan	100%								
Central Air Conditioner	100%								
Window Air Conditioner	100%								
Ceiling Fan	83%	17%				1			
Shower(Water Heater)	67%				33%				
Bath(Water heater)	67%				33%				
Computer(desktop)		100%							
laptop		100%							
TV		100%							
Projector		100%							
Home theater with Audio		100%							
XBOX		100%							
Play Station		100%				-			
Wii		100%				4			
Refrigerator			100%			-			
Oven			100%			4			
Microwave Oven			100%			-			
Dishwasher			100%			4			
Stove	17%		83%			-			
				100%		-			
Washer									
Washer Dryer Razor				100%	100%				

IMALSOR	T SURVEYS >	ELECTRIC DEV	ICES OPE	N CARD SORTI	NG NEW > RESUL		otimalSo	rt 🕊 Treejack 🌒	Chalkr
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Greeting the participants

We would like to thank you on the behalf of the team and welcome you to our usability evaluation for eMission. We really appreciate you coming in today to help us out. You are participating in a usability evaluation, which basically means we are looking for ways to make the product easier to use and understand. To do this, we'll be asking you to perform some tasks. It will be really helpful if you think out loud as you go through each task. During the tasks, I won't be saying much, since we are trying to see how someone would go through these tasks as they would on their own. If you get completely stuck where you don't have any idea at all how to proceed further, you can ask for assistance.

It is important to know that we are evaluating this website and not you or your capabilities in any regard. The entire focus is on the site, so whatever happens is useful data. The key point is for you to be totally honest about how easy or difficult the product is to use. Don't worry at all about doing well or offending us.

The test will be around an hour long, and there will be one 5 minute break in the middle. After each task, there will also be a brief period where I will ask for some feedback about issues that come up. At the end of the evaluation, there will be a short 14 question survey.

You are free to leave the evaluation at any point of time.

Now before we begin, there is a simple consent form that says we won't use any of your personal information, and we ask that you don't speak about the details of the evaluation to anyone. After this, we will ask a few questions about your experience with the eMission that we would like you to answer.

emissión | Test Plan | Pre-test Questionnaire

Pre-test Questionnaire:

1.	Gender:	Μ	F		2.	Age:		<25	25-35	35-45	>45
3.	Which of the fo a. Renter	bllowing b. Own		lescribes c. Colleg			atus the d. Couc		r		
4.	How do you pa a. online	y your el b. chec			r people	e pay it fo	or me	d. othe	er		
5.	Do you remem a. < \$25	ber the c	b. \$25-		electrici c. \$50-		d. \$100	-\$200	e. >\$2	00	
6.	If there is a website or online application that helps you analysis your electricity usage, which of the following feature do you think is the most important to you? a. the power consumption of a certain device b. which device cost the most power? c. the power consumption analysis of a certain room/ my home d. the power consumption of my devices for certain purpose, like cooking, or entertainment.										
7.	If you plan to lower your electric bill, which way would you prefer? a. reduce the usage time. b. reduce the number of devices I am using c. remember to turn device off when I am not using them. d. change my devices to energy saving ones.										
8.	Which of your devices/appliances do you think used the most power?										
9.	Which of your of	devices/a	appliance	es do you	u use th	e most?					
10.	Are you using a finance plan? If						ions that	help yo	u with y	our pers	onal

Post -test Questionnaire:

"I have brought a brief questionnaire that I would like you to fill out. Please continue to think aloud as you make your selections so I understand why you are rating what you do."

Assessment of the eMission product:

Mark your satisfaction with the website you have just worked with by circling the figure that reflects your opinion.

		Strongly Disagree	ngly Disagree		Strongly	Agree	
1.	It was easy to finish the task	1	2	3	4	5	
2.	The organization of information was logical	1	2	3	4	5	
3.	The information presented is easy to read and understa	nd 1	2	3	4	5	
4.	The application can help me save energy	1	2	3	4	5	
5.	Icons/Symbols were useful and relevant	1	2	3	4	5	
6.	It is easy to navigate through the product	1	2	3	4	5	
7.	Links took me where I expected to go	1	2	3	4	5	
8.	I found the eMission easy to use	1	2	3	4	5	
9.	The site provides me with all the services I need	1	2	3	4	5	
10.	Is there any label or interaction that makes you feel con	fused?					
11.	Your opinion of the site's overall visual design.						
12.	While using an app like this, what kind of feature do you expect the most?						

13. Will you use this site again? If so, what feature would you consider to reuse?

14. Any overall suggestions?

Testing Session Objectives:

This test plan focuses on the user interface and user interaction of the project. My goals are to:

1. Test out whether the 4-step of analysis and suggestion system is fluent for user to understand and use.

2. Find out if the user can understand the whole navigation and progress bar system of the site.

3. Figure out if the animation and interactions of the site helps user get more involved in the process.

Test Site: http://yunsite.com/emission/index.html

1. Check front page and begin to take the survey and your power usage with others'.

Situation:

This is the first time for you to use this website. First you want to check the front page and figure out what the site is about. Then you decide to begin with the Compare function to compare your power usage situation with other people.

Task Flow:

Goal/Output:

User wants to get a brief introduction of the site. Also, user wants to compare herself with other people about power usage.

Input/Assumptions

User open the website and begin to check the front page.

Steps:

1. Home page

- 2. Click Compare-"Start Here" on the front page.
- 3. Click the "+" and "-" symbols to choose the number of adults and kids in family.

4. Click "next" button.

5. Click the "+" and "-" symbols to choose the size of living space.

6. Click "next" button.

7. Put in the amount of your utility bill, and choose California as your current location.

8. Click "next" button.

9. Get the comparison result.

Times for Expert:

2-5 mins.

Notes:

I want to figure out how much introduction information would the user like to see from the front page.

2. Do analyze for Heating & Cooling and Lighting category.

Situation:

After getting the comparison result, you want to go to Analyze page and find out more details about your device's power usage.

Task Flow:

Goal/Output:

Get an analysis of user's heating & cooling, and lighting power usage.

Input/Assumptions

User is more concerned about the heating & cooling consumption. Then user want to skip Laundry & Bathroom Appliances, and check the lighting's power usage.

Steps:

- 1. Click "Analyze" menu to go to analyze page.
- 2. Begin to take the survey. Fill out usage of AC.
- 3. Click "next" button.
- 4. Fill out the hours you are using a fan now.
- 5. Click "next" button.
- 6. Get your total power cost of cooling.
- 7. Go to the lighting category. (click the dark green lighting text)
- 8. Fill out your usage situation of different bulbs. Try to add more light bulb groups if needed.
- 8. Get the total lighting cost(on the same page).

Times for Expert: 5-10 mins.

Notes:

By testing the main part of the project, I want to check if the organization of different category is logical for user. Also if user can figure out that they can use the top green bar to jump between different categories.

Task 3 - Check the final analyze result.

Situation:

You finished all the analyze survey and now you want to check the final result.

Task Flow: Goal/Output: Check analyze survey result, and see detailed saving tips.

Input/Assumptions User has finished the survey of all categories.

Steps:

1. Click "Result" menu.

2. Check the blue bars which shows the power consumption of each category.

3. Click on the blue bars to see detailed saving tips.

Times for Expert: 2-5 mins.

Notes:

I want to find out if it is easy for user to understand the information showed by the infographic.

Task 4 - Choose to try some of the saving tips and check them from your account.

Situation:

You want to try some of the saving tips and see what's going to happen.

Task Flow: Goal/Output: Choose and save saving tips.

Input/Assumptions User have already signed up and has her own account.

Steps:

1. Click on one of the green "try" button.

2. See the tooltip that says "Your selected tips will be stored to your track section."

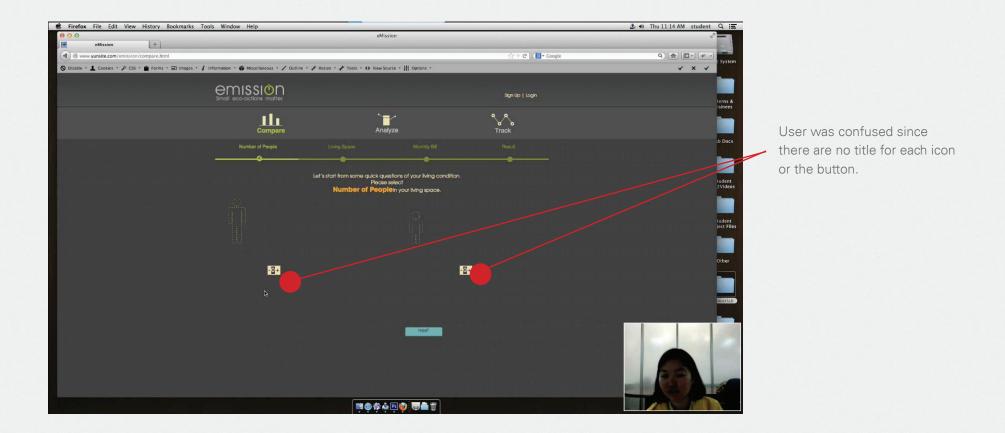
3. Click "try" of some other tips.

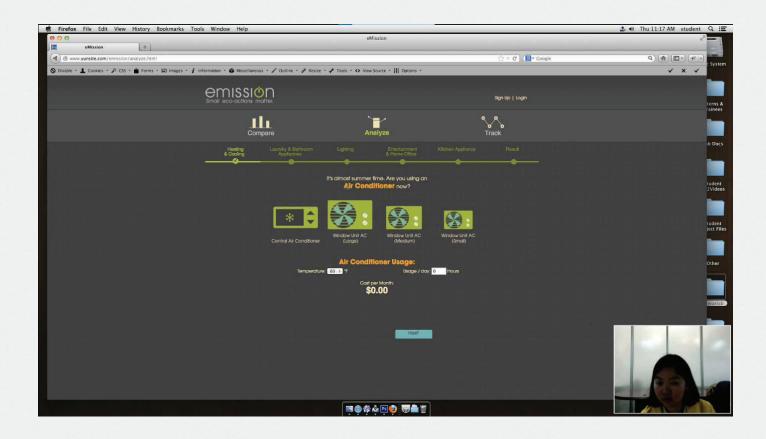
4. Click "Track" menu to go to your account.

Times for Expert: 5-10 mins.

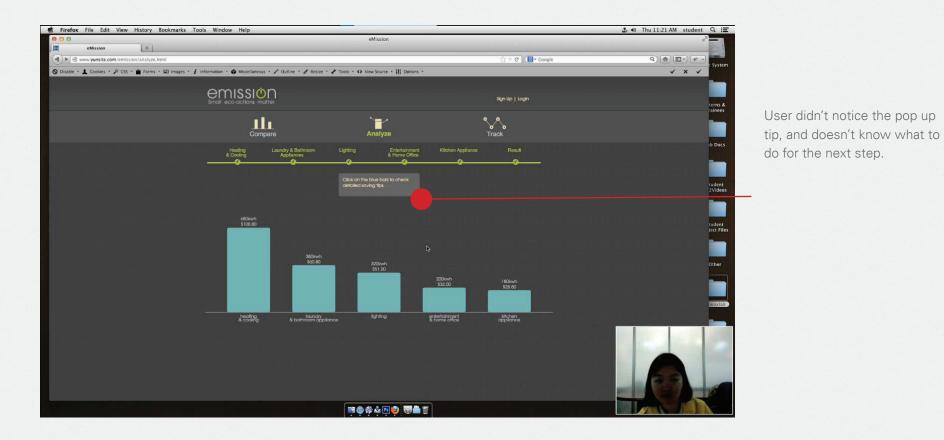
Notes:

I want to see if user can notice that the tips they choose will be stored in their account.

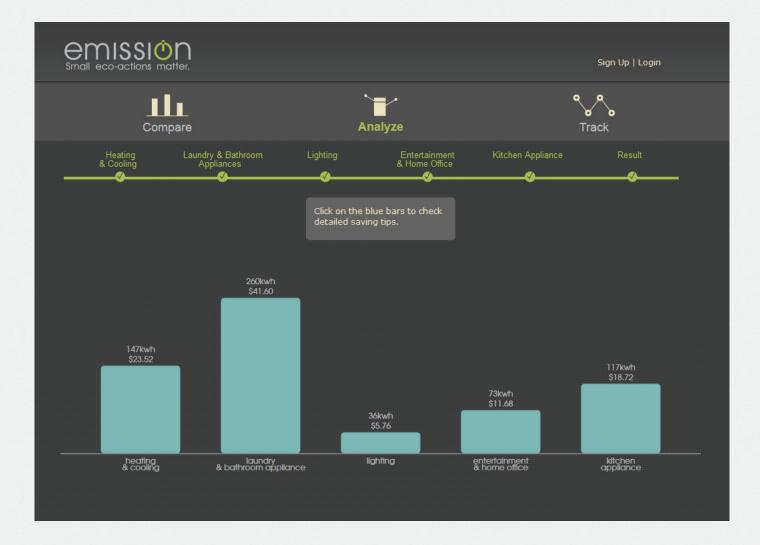




Surprisingly, user has no problem to figure out that she need to click and choose the AC type first.

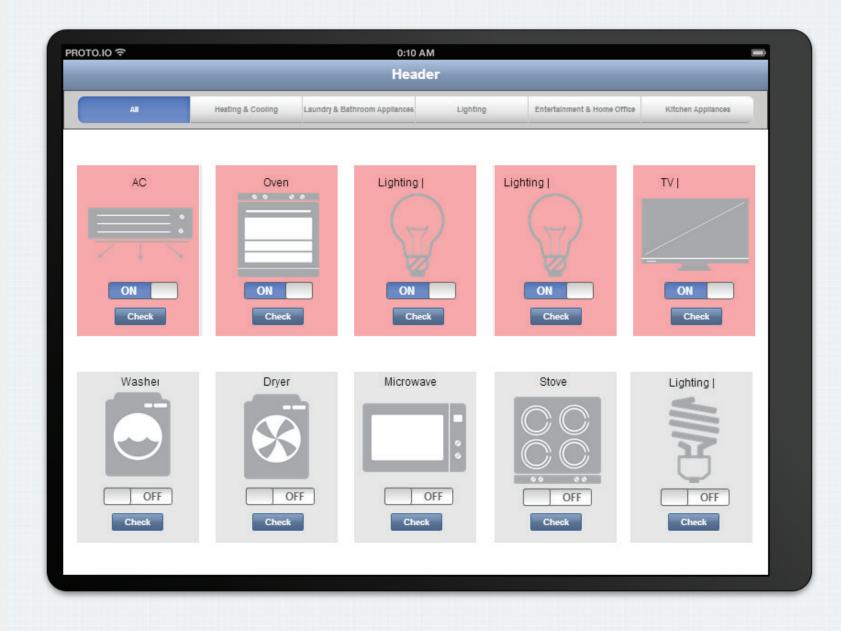






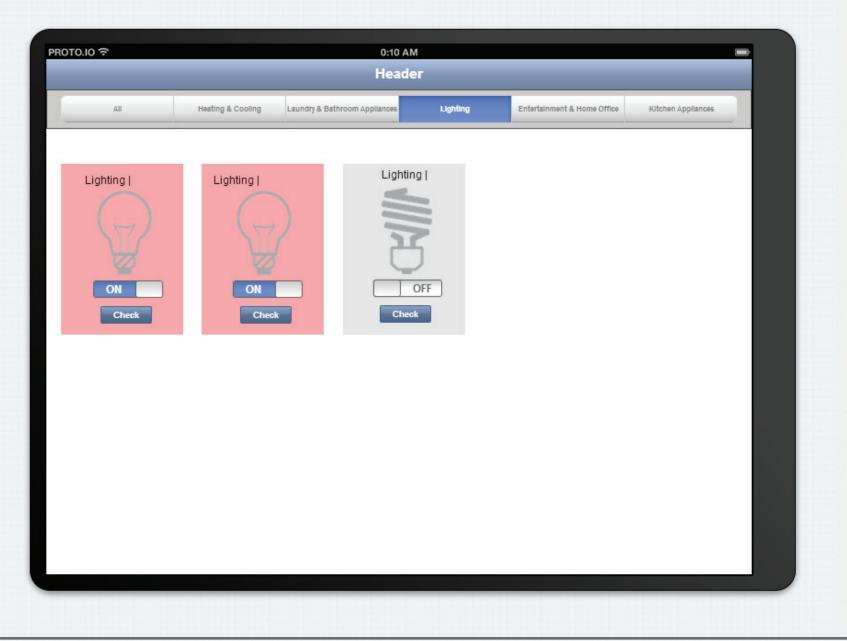


emissión | Further Expansion

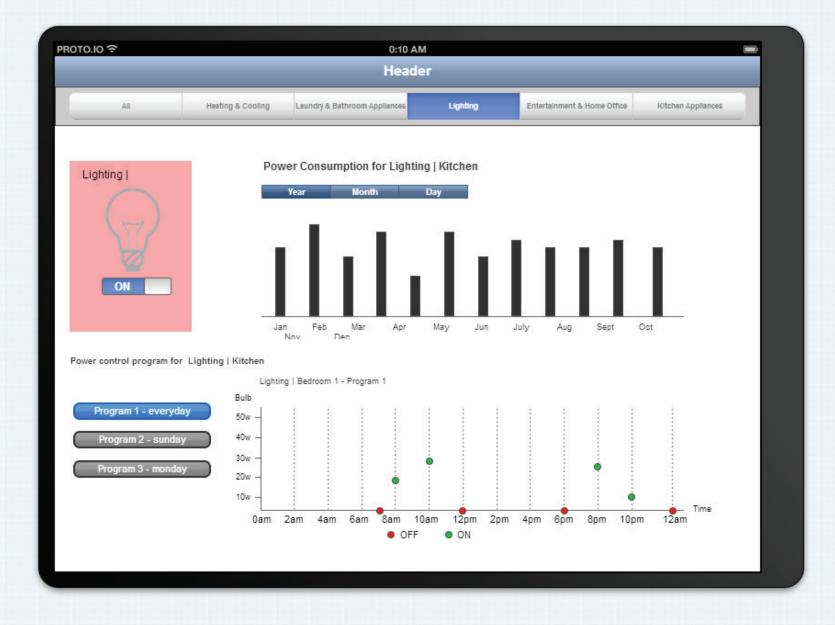


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emissión | Further Expansion

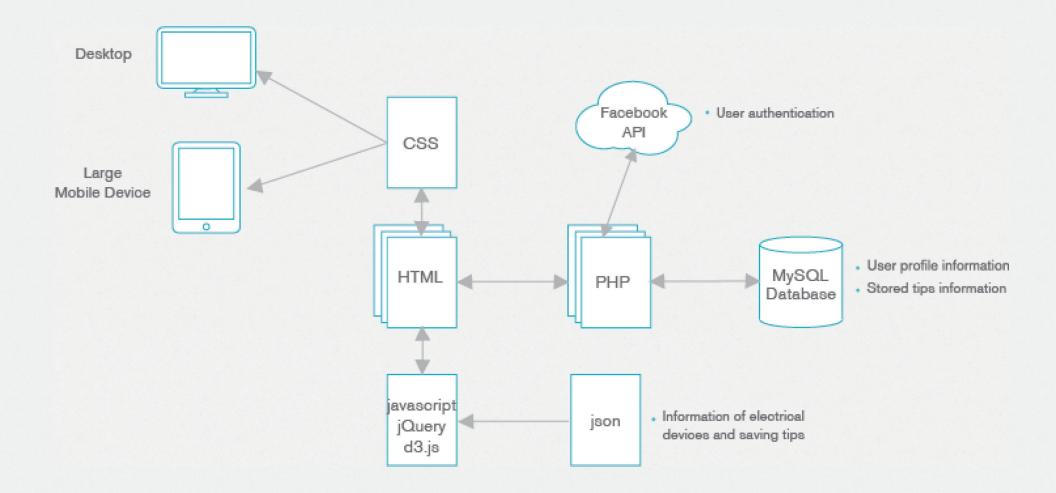


emissión | Further Expansion



Technical Process





Technical Experiments



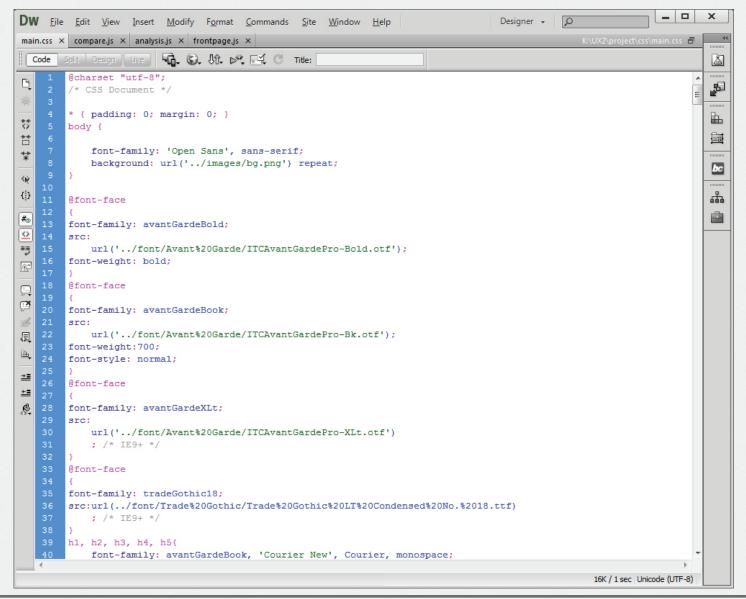
Everyone knows that Flash is dying, and it's quite possible that javascript is going to lead the role for developing interactive websites. So when I designed my site, I tried to put some interactive actions and transitions to it and would like to try to build the site according to my design.

I took this opportunity to get a deeper understanding of javascript. I used jQuery to create the interactive actions and transitions of the frontend of my project.

Also, combining SVG and d3.js enables me to visualize the big amount of data in my project, and make animation and transition of it.

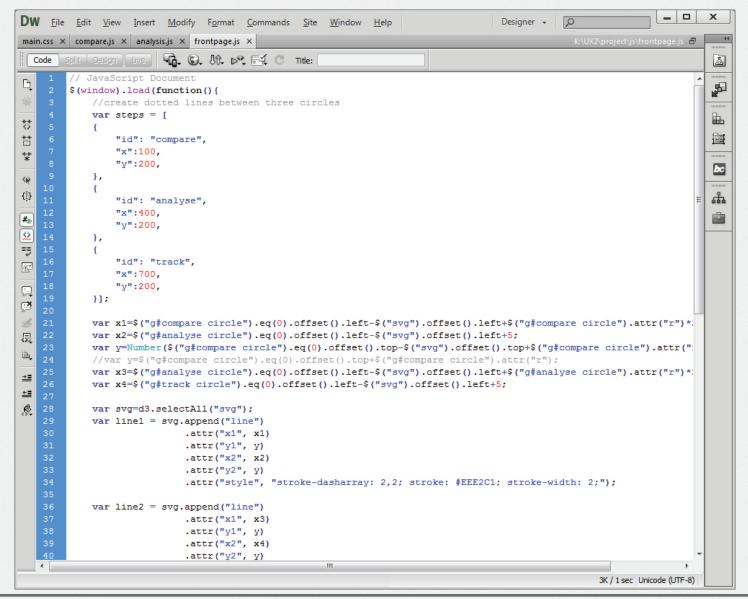
Other than that, I used some of the new CSS3 properties to create some visual effects that were impossible for website before. Like embed my own font-face in my site to keep the typography consistent with my design, create pure CSS navigation, gradient background, and shadow.

Coding Samples - CSS

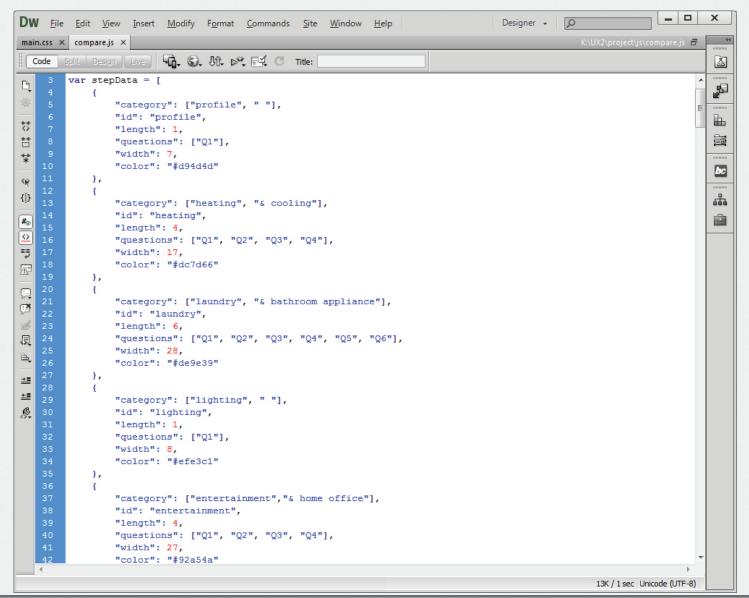


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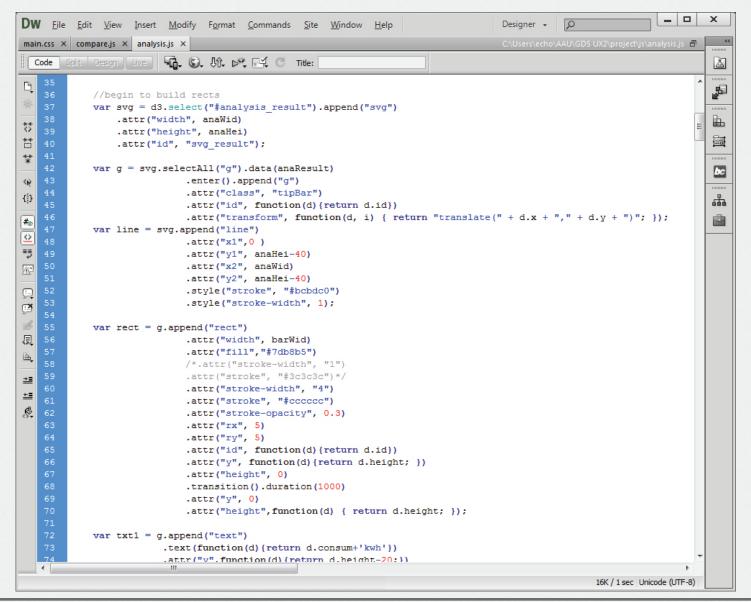
Coding Samples - frontpage.js



Coding Samples - Compare.js



Coding Samples - analysis.js

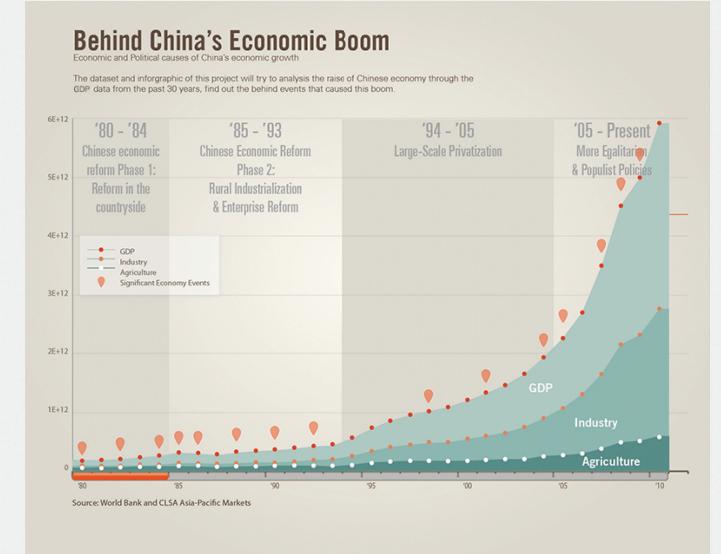


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Portfolio

Behind China's Economic Boom - Inforgraphic UI design

http://yunsite.com/#china-boom



Class: Interactive Infographic Instructor: Ryan Medeiros Spring, 2012 Role: Personal Project, Designer

About:

The dataset and inforgraphic of this project will try to analysis the raise of Chinese economy through the GDP data from the past 30 years, find out the behind events that caused this boom.

Where does our food come from - Interactive Infographic

http://yunsite.com/infographic/usimport/



Class: Interactive Infographic Instructor: Ryan Medeiros Spring, 2012 Role: Personal Project, Designer and Developer

About:

Using import data from the U.S. Census Bureau, this study examines patterns of U.S. food imports for fiscal years 1998 – 2007.

Results indicate faster import growth trends for consumerready foods, such as fruit, vegetables, meats, seafood, and processed food products.

Food Network Bumper - Motion Graphic http://vimeo.com/63915167

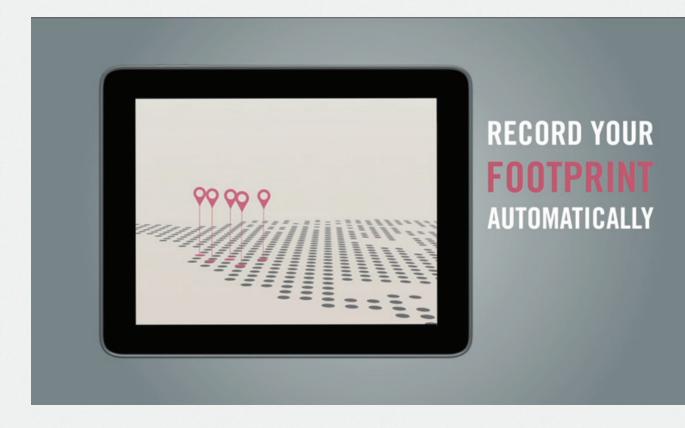


Class: Motion Graphic Instructor: Tim Rice Summer, 2013 Role: Personal Project, Designer

About:

This is a concept motion graphic video for food network bumper. I mainly used shape layers to do the animations.

Footstamp - Motion Graphic http://vimeo.com/63915168

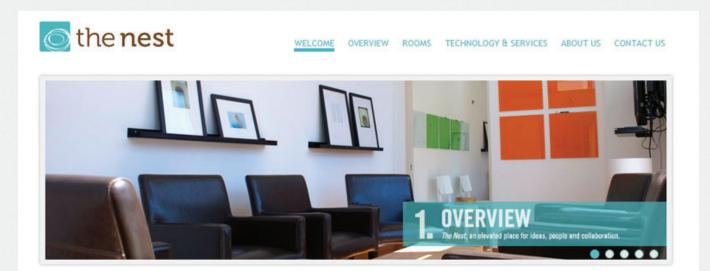


Class: Motion Graphic Instructor: Tim Rice Summer, 2012 Role: Personal Project, Designer

About:

This is a concept video for an ipad app called Foot Stamps. The app helps user collect and organize their travel information, including their photos, notes and moods information.

The Nest SF - Web Design and Deveoper http://thenestsf.com



WELCOME

Welcome to The Nest - an elevated space for conversation. The Nest is a boutique focus group facility and meeting space located in the heart of San Francisco's historic Jackson Square neighborhood. The facility resides on the top floor of the first Horse-drawn fire engine house in San Francisco. Built in 1907, the building has been home to a wide variety of creative talents - from a well-known art gallery to an advertising agency. Located on the top floor, The Nest is an intimate space with stunning views, providing the perfect vibe for uncovering and nurturing great ideas. This space is truly unique and not to be missed. Summer, 2011 Role: Web Designer and Developer, worked with graphic designer.

About:

This is a concept video for an ipad app called Foot Stamps. The app helps user collect and organize their travel information, including their photos, notes and moods information.

Challenges and Achievements

There are two major challenges I have encountered during the process of developing this project. The first one is to explore the effective ways for the interactions and transitions of this project. I've created about four different versions of wireframe and prototypes in order to simplify user's behavior and actions, and try to provide the most effective and useful information for user.

The second one is to transfer design into real code. The design of this project tries to use the new trends of transitions and animations as well as data visualization. SVG, javascript, jQeury, d3.js, transition.js are used to achieve that goal.

Links:

Project Link: http://www.yunsite.com/emission

Concept Video Link: https://vimeo.com/66031661

Screenshot Video Link: https://vimeo.com/66032645

Bibliography & Credits:

http://michaelbluejay.com/electricity/ http://www.eia.gov/consumption/residential/index.cfm http://www.eia.gov/cneaf/electricity/esr/table5.html http://en.wikipedia.org/wiki/Electric_energy_consumption

